

Programa de Magister en Arquitectura
Escuela de Arquitectura
Pontificia Universidad Católica de Chile
Santiago

TALLER DE ESPECIALIDAD TES

W2 - ME AND THE COSMOS

Guest director:

Pascal Flammer, Zurich

I.

Topic

The workshop aims to explore possible spatial relationships within extreme scales, this is the ability of the project of architecture to contain both micro and macro situations as part of the same entity.

II.

Schedule

The studio will be divided into three parts, corresponding to three weeks from September 21st to October 12nd.

III. Formats

Pin-ups and final presentations would include materials and formats properly indicated during each stage.

The workshop will be conducted in English. All texts presented (if any) will be printed in English. Translation during sessions will be provided by local team if necessary.

Week 1.

September 21st to 28th

During the first week, the students will work both individually and collectively. A first stage will be developed at a very fast pace, using mostly intuition and associative thinking. A second stage will lead to the conformation of teams that will develop a project using the material surveyed in the first stage.

Stage 1.

Following Sol Lewitt's *Autobiography* series as a format to present images, each student will assemble two collections, each one comprising 9 images (one image=7 cm square).

All images will correspond to things that reflect personal stories, preferences and affections. No explanations needed. Colour or b/n.

The first collection will present what we would call "MICRO": thinking as if you were short-sighted, you will select images that you feel closer to your body and perception, and that you are personally fond of. Dig in your memories to find elements that have impressed you, things that you are attracted to, and that may constitute the first sphere around yourself, your critical immediate surroundings.

The second collection will present what we would call "MACRO": thinking as if you were far-sighted, you will select images that you think belong to a distant layer in respect to your body and perception, and that you find particularly intriguing or compelling. Dig in your memories to find elements that have impressed you, and that might refer to things that are beyond yourself or are sensibly larger than yourself.

The collections may comprise homogeneous or heterogeneous elements; but in any case, each one should evoke the idea of a whole, a sample of something larger and coherent.

Stage 2.

From all stage 1 submissions, 7 or 8 proposals will be chosen to be developed collectively during a second stage. Once teams and collections to work with are established, a project will be developed articulating one MICRO and one MACRO concept. This means, explore and speculate through design in which ways extreme scales, perceptions of built reality, room and landscape, etc. can be related.

The project will be defined from the association and juxtaposition of both concepts; thus, its location, scale and program will be established

accordingly and rather generically. The project would be a desirable place to stay, alone or collectively. Leisure, relaxation, joy, meditation, playing, sleeping, eating could be some of the activities that may happen in it.

Please note that it is not that micro and macro become one, to be perceived simultaneously: the project will flicker between both, and in a way, it will unfold in the absence of what we know as medium scale.

Submission, Stage 1:

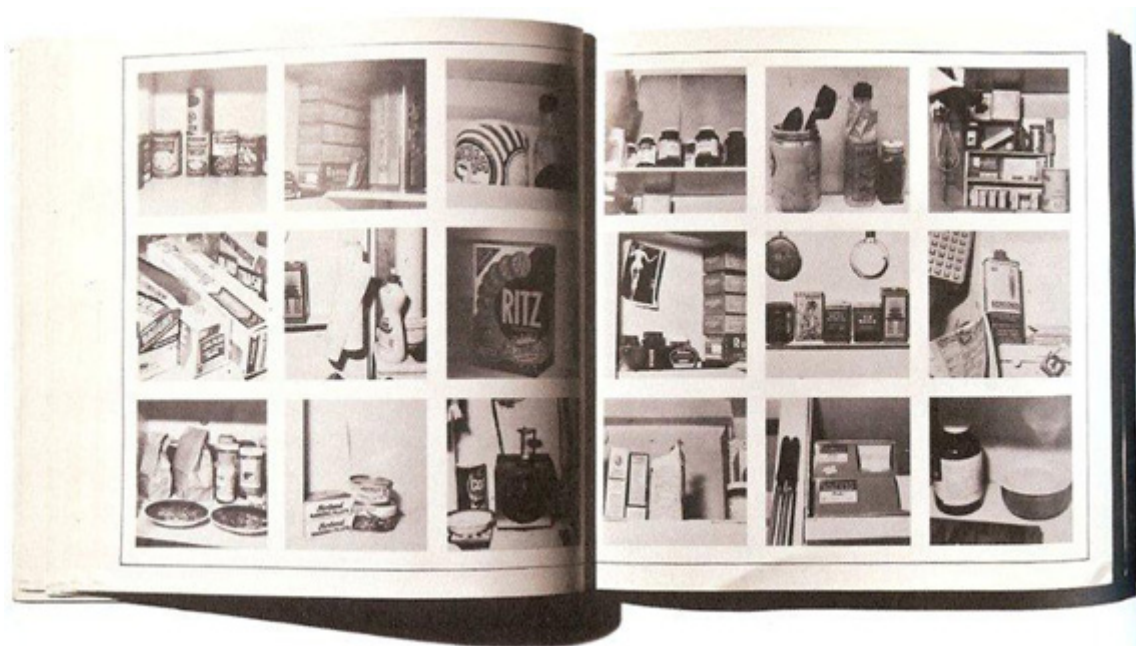
September 24th at 3.30 PM, online (via webcurso).

Each collection will be displayed centred in one A3 sheet (297 mm width x 420 mm height, vertical). Nine images (7x7 cm each) arranged as a 3 x 3 square layout, 1 cm blank gap in between.

Submission, Stage 2:

September 28th, at 3,30 PM, at el Túnel Poniente.

Projects will be presented using models (material and scale to be defined accordingly) and as many A4 sheets as needed, all contents and scales will be defined according to proposal. Only black lines, computer drawings will be accepted (thicknesses and linetypes may vary). Hatches, colour surfaces or CAD textures are out of the representational palette.



Sol Lewitt's *Autobiography*, 1980.